

BAZOOKA

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PROGRAMMA International, Inc.

MEMORY REQUIREMENT: 48K

It is a time of war! Your assignment requires that you destroy as many enemy jeeps and tanks as you are able. U.N. trucks are neutral and should not be destroyed. Hitting a U.N. truck requires that you check for survivors, thus you will be unable to fire for a few seconds.

Line up your gunsight with the two paddles or a joystick. Fire by pressing paddle switch 0. The shell will appear from the bottom center and move toward the position targeted at firing.

Exploding vehicles leave debris, which often gets in the way of firing. The shells explode on impact destroying any debris or disabling any targeted or other vehicle that gets in the way. A shell will also explode when it reaches the length of its range.

Scoring is as follows:

TANKS.....	150 POINTS
U.N. TRUCKS.....	PENALTY
FAST JEEPS.....	200 POINTS
SLOW JEEPS.....	100 POINTS

BAZOOKA is written in machine language and Integer BASIC and loads in the following manner:

*200.8000R

3/80

PROGRAMMA
PRODUCT
DESCRIPTION